Peaslake School Sports Premium 2022/2023

Action	Outcome and Impact	Spend
Specialist teacher in Infant sports teaches above the minimum requirement of PE in the curriculum. School staff observe specialist teacher on a weekly basis to build confidence and subject knowledge in PE.	Improve the quality of the sports provision throughout the School by increasing the confidence, knowledge and skills of teaching staff in teaching PE and Sport.	£2960.00
Specialist teacher to run football club on a Thursday lunchtime.	Weekly football club is well attended by different year groups across the school. Children learn new football skills and how to play the game more strategically.	£2000.00
Purchase new dance scheme "Creative Steps" and implement staff training at a twilight session.	Children have weekly dance sessions, increasing their flexibility, and control over their body movements. They learn to respond to a variety of music in different ways as well as listening and attention skills.	£375.00
Provision of regular forest school sessions for all children throughout the year for sustained periods of time.	Children have the opportunity to work independently and collaboratively, developing social skills in negotiation, turn-taking, listening and contributing ideas.	£5672.00
Update Forest School resources and tools for children to learn to use safely.	Children learn to understand how the environment changes throughout the seasons and what they must do to look after it. They become skilled at using a variety of tools for activities such as whittling and fire lighting.	
Replace PE equipment for the school.	Staff are able to take PE sessions when specialist teacher isn't available. Children are able to practise skills at playtimes with new equipment.	£1640.00
Weekly swimming lessons at Cranleigh Leisure Centre.	Build on the number of opportunities for varied types of exercise during the School week. Children have weekly swimming lessons at a local pool with specialist teachers and learn how to keep safe in and around water.	£3024.00